

Paul Brown

<http://www.paul-brown.com>

Biography

Paul Brown is an artist and writer who has specialised in art, science & technology since the late 1960s and in computational & generative art since the mid 1970s. His international exhibition record spans four decades and includes the creation of both permanent and temporary public artworks. He has participated in shows at major venues like the TATE, Victoria & Albert and ICA in the UK; the Adelaide Festival; ARCO in Spain and the Venice Biennale. His work is represented in public, corporate and private collections in Australia, Asia, Europe, Russia and the USA.

In 1984 he was the founding head of the United Kingdom's National Centre for Computer Aided Art and Design and in 1994 he returned to Australia after a two-year appointment as Professor of Art and Technology at Mississippi State University to head Griffith University's Multimedia Unit. In 1996 was the founding Adjunct Professor of Communication Design at Queensland University of Technology.

From 1997-99 he was Chair of the Management Board of the Australian Network for Art Technology and he is a member of the Editorial Advisory Boards for LEA, the e-journal of the International Society for the Arts, Sciences and Technology (MIT Press), and the journal Digital Creativity (Routledge). From 1992 to 1999 he edited fineArt forum, one of the Internet's longest established art 'zines and he is currently Chair of the international Computer Arts Society (CAS) and moderator of the DASH (Digital ArtS Histories) and CAS e-lists.

In 1996 he won the Fremantle Print Award and during 2000/2001 he was a New Media Arts Fellow of the Australia Council when he spent 2000 as artist-in-residence at the Centre for Computational Neuroscience and Robotics (CCNR) at the University of Sussex in Brighton, England. From 2002-05 he was a visiting fellow in the School of History of Art, Film and Visual Media at Birkbeck College, University of London, where he worked on the CACHe (Computer Arts, Contexts, Histories, etc...) project and he is currently (2005-08) visiting professor and artist-in-residence at the CCNR, University of Sussex where he is working on a project to evolve robots that can draw.

Examples of his artwork and publications are available on his website at:

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